



Formal Methods in Resilient Systems Design using a Flexible Contract Approach

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By

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Outline



- Background
- Research Objectives
- Accomplishments Summary
- Technical Approach
- Prototype Implementation
- Findings and Lessons Learned
- Technology Transition



- 21st century DoD systems will continue to be complex, long-lived, likely to be extended / adapted to new missions over their lifetime, and with stringent physical and cybersecurity requirements
- These systems will need to be resilient when operating in dynamic, uncertain environments comprising hostile / deceptive actors
- A resilient system is one that is capable of safe operation in the face of systemic faults, failures, and unexpected disruptions
- Design of resilient DoD systems poses unique modeling challenges because of need to be correct, adaptable and continuously learning when operating in partially observable, dynamic environments
- Developing such a model will contribute to the body of knowledge in MBSE as well as complex systems modeling and simulation





- Develop a formal modeling approach for designing resilient systems
- **Domain:** Autonomous Systems and System-of-Systems





- Partial observability
- Noisy sensors
- Failures and malfunctions
- Intelligent / deceptive adversary
- Changing goals or plans





- Developed innovative closed-loop modeling construct
 - resilience contract enables system model verification while affording flexibility for adaptation and reinforcement learning
- Developed **exemplar prototype** supported by rudimentary testbed
 - evaluated resilience techniques for multi-QC swarm operations
 - tested POMDP algorithms with fixed and dynamic obstacles
- Experimented with **POMDP algorithm**
 - navigation in presence of fixed and dynamic obstacles
 - with different n-step lookahead options
- Assembled a transition package comprising
 - installation and user guide
 - description of software modules and hardware specification
- Transitioned prototype to The Aerospace Corporation
 - for use on their MBSE initiatives and complement their MBSE/DE testbed





Technical Approach





- **Recoverability:** Ability of system to rebound and return to equilibrium (fully/partially restore previous state)
- **Robustness:** Ability of system to absorb a disturbance within design envelope without any structural change
- Dynamic Extensibility: Ability of system to extend gracefully (i.e., add capacity/resources) in response to sudden increase in demand ("adaptive capacity")
- Adaptability: Ability of system to monitor problem context and adjust continually through dynamic reorganization/reconfiguration to circumvent or respond to disruptions

Not all characterizations lead to productive lines of inquiry for realizing resilient systems! **Dynamic Extensibility** and **Adaptability** do.



Modeling Requirements for Resilient Systems



- Verifiability (provable correctness)
- Flexibility (adapt to changing conditions)
- Bidirectional reasoning support (resilient response)
- Scalability and extensibility (no. of agents, interconnections)
- Provide useful outputs with partial information (not "data hungry")
- Learn from new evidence (observations)



Conceptual Framework









- Probabilistic extension of traditional contract
 - Relaxes "assert-guarantee" replaces with "belief-reward" (flexibility)
 - Partially Observable Markov Decision Process (uncertainty handling)
 - In-use reinforcement learning (hidden states, transitions, emissions)
 - Heuristics/pattern recognition (complexity reduction)
- Exhibits desired model characteristics
 - Verifiability: key to safety and security
 - Flexibility: key to adaptability and resilience
 - Learning: key to performance improvement



Resilience Contract (RC)



Notify support team



Resiliency Model





- Is key to incrementally updating an incomplete system and environment model with observations made by collection assets
- Requires real-time interaction with environment (observations)
- Take actions based on current knowledge of system states and real-time observations
- Sources of learning: sensors, networks, people





• Goal

- -enable fundamental understanding of state-based modeling techniques,
 - self-learning algorithms, and adaptation concepts
- -support prototyping, evaluation and demonstration

Prototyping Platform

- fly vehicle indoors in a laboratory or outdoors in the real-world
- large enough to carry onboard computer with suite of sensors (e.g. camera)
- -onboard computer runs autopilot software as well as POMDP
- support open source software

Evaluation Platform

- -verify models (correctness analysis)
- -explore concepts of operation (different assumptions, technologies)
- -conduct simulation-based controlled experiments (e.g., probabilistic models)

Demonstration Platform

demonstrate a prototype UAV whose actions could be controlled by a decision-making algorithm such as POMDP



Testbed Architecture



- Developed concurrently with prototype system
- Currently supports system modeling, model verification, system behavior simulation, threat simulation
- Simulations runs on separate machines within a distributed, networked architecture





- Multiple Quadcopters (QCs)
 - driven by Raspberry Pi and Navio Flight Controller
 - full IMU: 3-axis accelerometers, rate gyros, magnetometer
 - take inputs from laptop and/or remote controller
 - control values (throttle, roll-pitch-yaw)
 - o perform autonomous flight

Current Capabilities

- run customized Python scripts to control QCs
 - Using dronekit framework and commands
- perform semi-autonomous flights
 - Able to launch, take-off, hover, and perform limited waypoint navigation
- smart dashboard to monitor status and control position of QCs
 - communicate with both simulated and physical vehicles



Testbed Hardware







POMDP Solution Algorithm



 $Function NStepLookAhead(b^t, N, \gamma)$

```
1: value \leftarrow 0
2: If N equal to 1:
        For all a \in A:
3:
              Calculate \Omega(b^t, a) = \# rechable observations for b^t and a
4:
             For all i \in \Omega(b^t, a):
5:
                   b^{t+1} \leftarrow b^{t+1} | a, i \# belief update
6:
                   value \leftarrow value + (\sum_{s \in S} R(s)b^{t+1}(s)) * (\sum_{s \in S} b^{t}(s) p(i|s, a))
7:
8:
              EndFor
         EndFor
9:
10:
         Return value
11: If N > 1:
        For all a \in A:
12:
              Calculate \Omega(b^t, a) \# rechable observations for b^t and a
13:
              For all i \in \Omega(b^t, a):
14:
                    b^{t+1} \leftarrow b^{t+1} | a, i \# belief update
15:
                    If b<sup>t+1</sup> not Terminl:
16:
                        value \leftarrow value + \gamma NStepLookAhead(b^{t+1}, N-1, \gamma) +
17:
                                                 \sum R(s)b^{t+1}(s) \ge (\sum b^t(s) p(i|s,a))
18:
                    Else:
                       value \leftarrow value + (\sum_{s \in S} R(s)b^{t+1}(s)) * (\sum_{s \in S} b^{t}(s) p(i|s, a))
19:
20:
                    EndIf
21:
                EndFor
22:
         EndFor
23:
         Return value
24: EndIf
```

- N-Step Look-Ahead Online Algorithm
- Finds the optimal policy for the current belief state
- The belief state is updated at every time step
- The action that leads to the maximum long-term reward is considered the optimal policy for that belief state



N-Step Look-Ahead Visualization

USCViterbi School of Engineering Systems Architecting and Engineering





N-Step Look-Ahead:

Pruning Performance







• Goal: Find safe, shortest path to pre-defined destination





• Exemplar Changes in Quadcopter Belief Vector





Experimentation with Resilience Contract



- Experiment 1: Performance of POMDP obstacle avoidance algorithm on testbed hardware (Raspberry Pi 3 QC flight computer)
 - POMDP ran on QC with no loss in performance while autopilot software was also running
 - POMDP guidance efficient enough practical for real-time use on autonomous vehicles
- Experiment 2: Flying QC avoiding obstacles under POMDP control
 - -developed and integrated a custom GPS driver into the Ardupilot software
 - -able to fly quadcopter indoors in autopilot mode
 - excessive motor vibration prevented stable autonomous operation for long period to run obstacle avoidance algorithm
 - o vehicle model issue, unrelated to POMDP



Technical Findings

- Key problem in implementing hybrid models
 - resolving mismatches between PDM and vehicle control layers

Mismatch resolution

- ensure that propagated commands from PDM layer to controller do not violate physical and regulatory constraints
- propagate execution constraints from control layer to PDM layer for PDM layer to account for when issuing commands
- incorporate heuristics (e.g., priorities, region of influence) to resolve conflicts and simplify computation
- POMDP and vehicle controller work on different time scales
 - dynamics model runs every 0.01 seconds (accuracy)
 - > POMDP runs slower (high level decisions/commands)
 - waypoint navigation problem minimize response time to action
 - ideal sampling period for POMDP determined experimentally



- POMDP model equivalent to a rule-based system for simple scenarios with full observability
- POMDP model states need to be defined and created based on various conditions that the system/SoS can potentially experience when interacting with its environment
- Ability to acquire new knowledge through reinforcement learning and expand the model as required makes POMDP modeling attractive for complex scenarios with partial observability
- POMDP value function and time horizon for estimating online policy are key parameters that influence system / SoS behaviors



Findings and Lessons Learned

(cont'd)



- POMDP reward/value function should be designed to account for physical aspects of the vehicle
- POMDP model(s) should be designed to include both goal and failure states in the system state-space.
 - Based on the probabilities assigned to different states (including both failure and goal) and the changes in the beliefs over time, one can reason why an action is taken.
 - E.g. Th belief of failure reduces as the actions to avoid failure are taken.
- Concurrent development of testbed and system model facilitated experimentation and data collection
- Smart dashboard for monitoring and control of vehicles proved to be valuable for understanding and debugging vehicle behaviors



- Prototype combined with prototype from RT-183 to create a rudimentary modeling, simulation, execution monitoring and visualization testbed
- Transitioned integrated prototype to The Aerospace Corporation to complement and enhance their MBSE capabilities
 - -Aerospace customers include NASA, NOAA, SMC, Air Force





- Resilience Contract (RC) is well-suited to modeling complex systems that operate in dynamic partially observable environments
 - -simultaneously addresses system model verification and system flexibility
 - combines formal and probabilistic modeling with heuristics
- POMDP models can be constructed and solved using effective approximations with finite-step lookahead
- Prototype testbed had just enough capability for modeling and experimenting with different models, and for hardware-software integration
- Prototype transitioned along with dashboard created in RT-183 to The Aerospace Corporation



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- 2019 Awards and Honors
 - 2019 Presidential Award from Society of Modeling and Simulation International
 - *2019 AIAA/ASEE Leland Atwood Award* for excellence in aerospace engineering
 - 2019 ASME CIE Leadership Award for advancing use of computers in engineering
 - 2019 INCOSE Founders Award for increasing global awareness of INCOSE
 - 2019 EC William B. Johnson International Inter-Professional Founders Award
 - 2019 OCEC Prestigious Pioneering Educator Award
- Recent Books
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 - Transdisciplinary Systems Engineering: Exploiting Convergence in a Hyper-Connected World (foreword by Norm Augustine) Springer, 2017
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