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Systemic Security and the Role of Hierarchical Design in Cyber-Physical Systems

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By

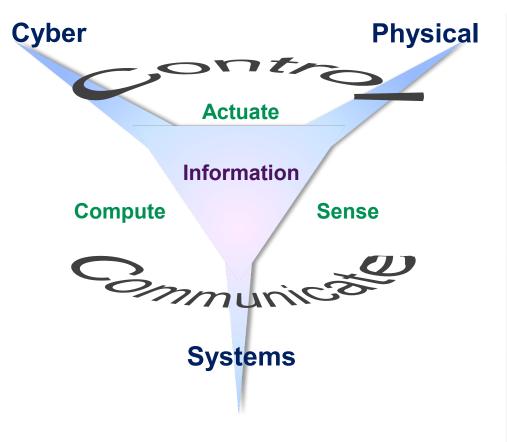
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11th Annual SERC Sponsor Research Review November 19, 2019 FHI 360 CONFERENCE CENTER 1825 Connecticut Avenue NW, 8th Floor Washington, DC 20009

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Need

Develop methods to discover and evaluate CPS security vulnerabilities

Purpose

Help evaluate ability of Defense CPS to *maintain mission-effective capability* under threat

Help *design* an effective control structure that *reduces adverse events*

Specifically, from a *Security* perspective.



Security





- In broader concept of Resilience, Security concentrates on protection from sentient adversary
- Consider Security a non-functional requirement assessed on how well a given security implementation

– a design pattern –

protects as intended without adversely impacting capabilities

• Threats are focused on *function*!

• Most work models impact to function and structure separately

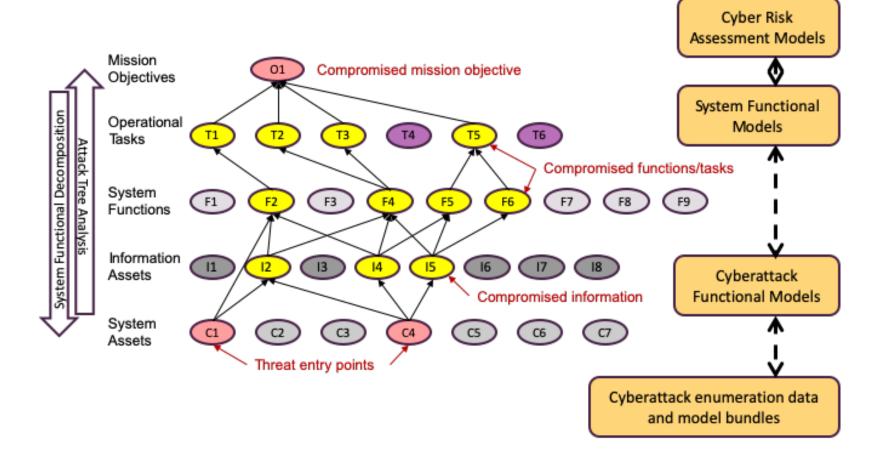
Need *functional characterization* to capture system behavior





Layered View of a System for Analysis





A functional viewpoint is a complement, not a replacement for a structural, component-based view.

Figure adapted from Bodeau, DJ & Graubart, R. Cyber Resiliency Engineering Framework, MITRE Corporation Technical Report MTR-110237, September 2011.

SSRR 2019

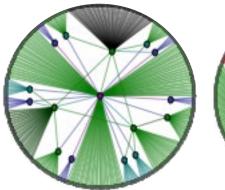
November 19, 2019



Structure and Function



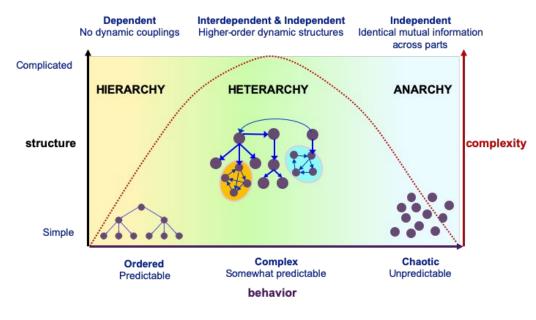
Identical number of nodes, links, and degree distribution. Image from Li (2005)





A system's structural characteristics and what processes and behaviors are possible within and as produced by that system are not separable.

- Gap in current MBSE-driven analyses due to heterarchical nature of CPS
 - Traditional decomposition insufficient
 - Interdependency makes a threat to a critical system function inseparable from the original system



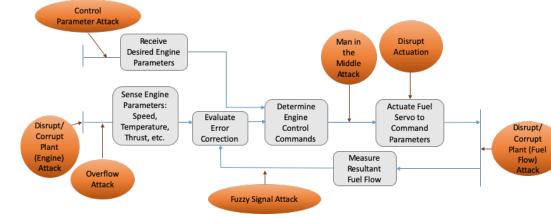


System-Centric vs an Ecosystem

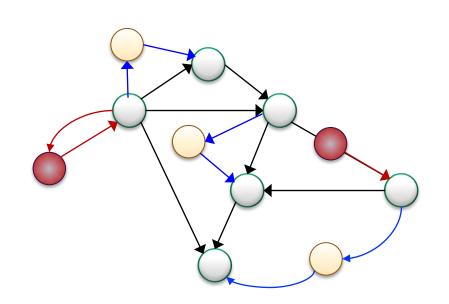


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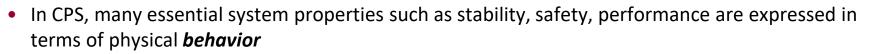
- Functional Perspective
 - What a system does
 - Functions/behaviors/actions
 - <u>How</u> the system performs purpose
 - How functional behaviors <u>interact</u>



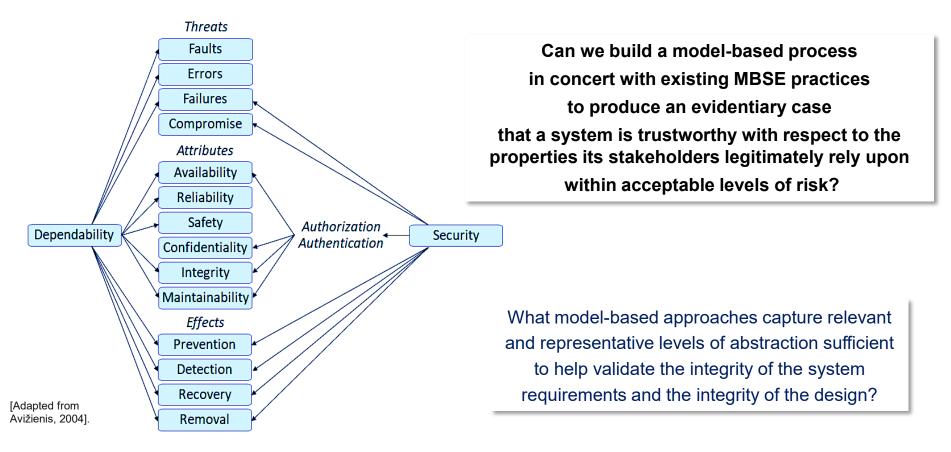
- Functional architecture
 - Topology of functional flow and relationships
 - Reveals how the dynamics associated with these processes and flows propagate through that topology
- Current model-based system design paradigms are *system-centric*
 - "Bolt-on" technologies change structure = change function







- System security analysis via models that unify functional topological-behavioral dependencies



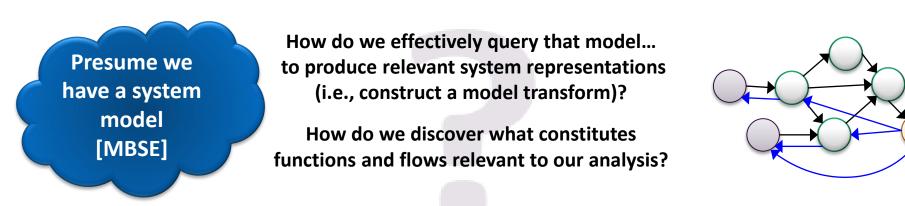
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RT-204 Research Approach

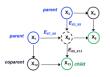




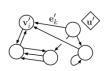
Once we obtain a reduced graph projection of our model, what are efficient approaches to... Augment with threat vector functional patterns?



Attribute micropatterns for functional state?



Determine if functional state space is preserved?

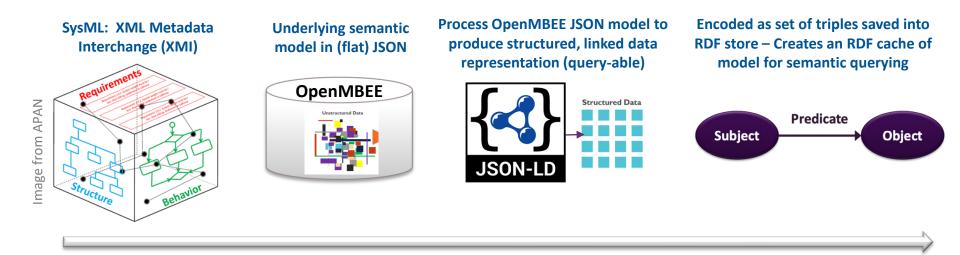




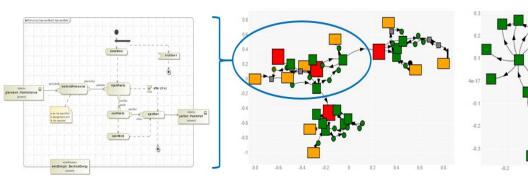


Transform Single Source-of-Truth Models into a Graph





- Focus on extracting formal graph representations of SysML *Activity Diagrams*
 - Query the RDF graph based on functional patterns (via *object flow*)
 - Compress the resulting graph into an abstract functional representation between Actions



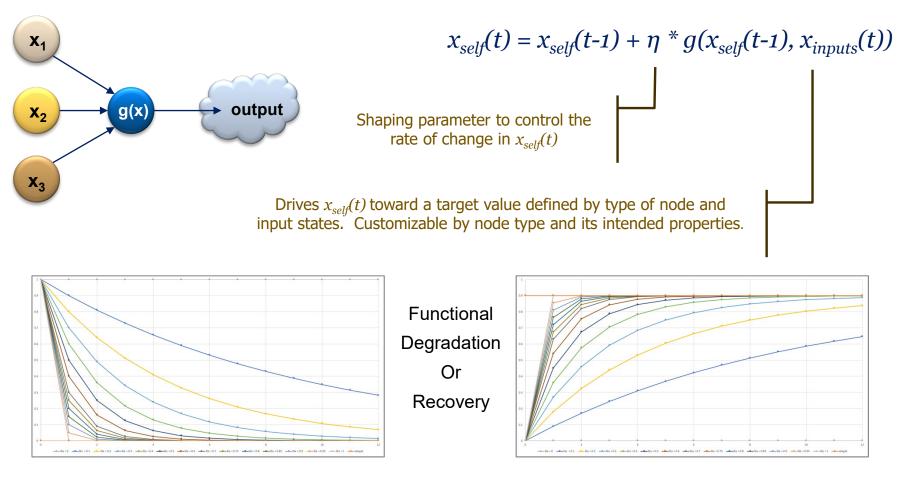


Graph Simulation using AI-Derived Concepts



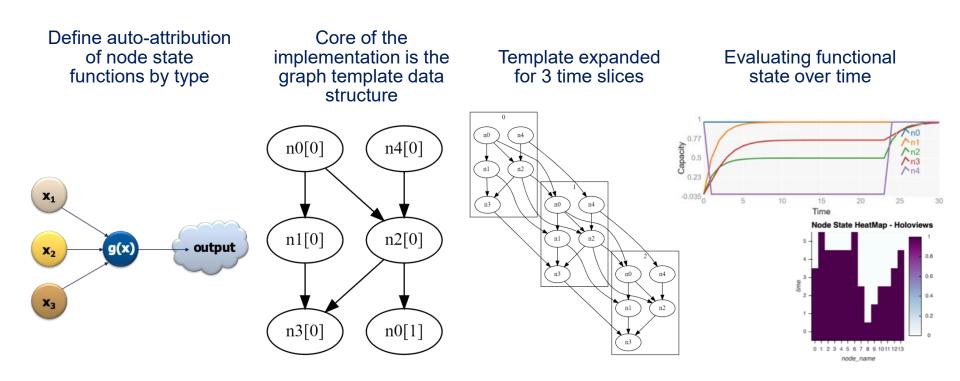
Simulating the evolution of states given an functional model of linked activities:

Hybridize the concepts of a Feed-Forward Neural Net with a Markov dependency





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Intra-time and inter-time dependencies captured in the template structure.

Dependencies flow in an autoregressive sense whereby the future state of a node depends on the previous value.





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- Threat functions will be patterns themselves
- Threats will have differing intent and abilities to achieve that intent
- Future implementation will require timing of simultaneous threats

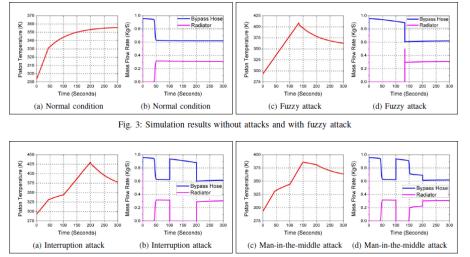
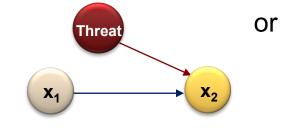


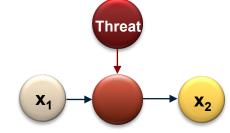
Fig. 4: Simulation results with interruption and man-in-the-middle attack

Designed system must be augmented with threat

and

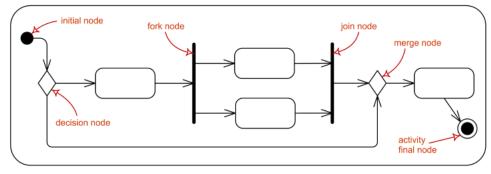
security patterns Functional behavior within context of the **ecosystem**





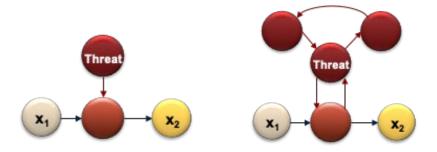


- Need to look more deeply into *how to model system functionality* to develop simulations of cyber-physical systems.
 - Object flow, control flow, other functional MBSE formalisms, etc.
 - What types of elements, at what level of decomposition, using what consistent ontology, with which types of MBSE implementations (join, merge, etc.)?
 - How to define extensible architecture and at what level of decomposition?



[Image from https://www.uml-diagrams.org/activity-diagrams-controls.html]

- How can various threat types be best expressed as functional patterns themselves?
 - Monumental gap in current understanding and practice
 - Need to develop a consistent, repeatable way to extract relationships between threat vectors and functional assets common to cyber-physical systems



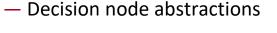


Next Steps: Functional Analysis

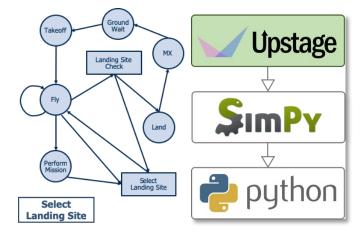


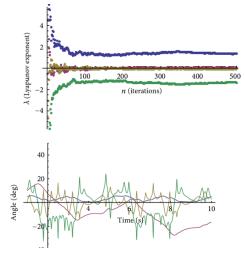
• Mature *implementation of functional abstraction*

- Graph node/edge insertion for threats and security patterns
- Node type differentiation (e.g., Sentry, Redundancy, etc.)
- Addressing Scalability and Timing -> UPSTAGE
 - Functional graph + Discrete Event Simulation
- Defining and building from a library
 - ONS Authenticate Credentials Accept Enable/ Re-Initiate System



- Develop a preliminary set of metrics and/or methods for analyzing the outputs of a dynamic simulation of CPS when represented as a dynamic state graph
 - Most graph metrics designed for static concepts → Combine graph metrics/ concepts and time series analysis
 - Stable, vary significantly, gradually trend toward capability, restored capability, gradual failure, rapid failure?

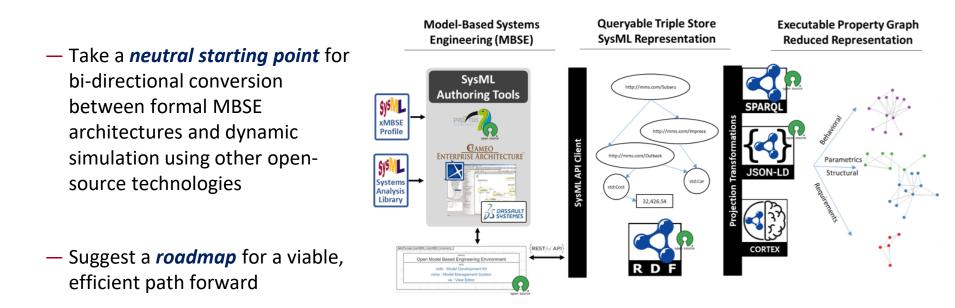




[Example Time Series Data for Illustration Purposes from Yunping et al (2013)] 14



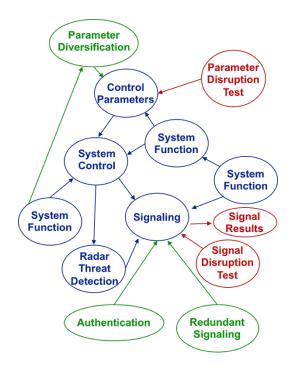
- Determine an efficient approach, synergistic with the state of development and compatibility (where it exists) across current MBSE tools whereby SEs can efficiently and effectively:
 - Define the necessary CPS functionality at a relevant level of abstraction, and
 - Analyze system outside of MBSE tools to produce meaningful evolutions of state space dynamics





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- What is different?
 - A *functional view* of a system/threat/security *ecosystem*
- Architectures as true analytical tools, not just templates
- Enables traceable analysis of functional dynamics:
 - Functional failure
 - Compromise
 - Corruption
 - Where protection is most critical
 - Impact on intended function and preservation of function
- Aim to answer if approach can produce a path forward to realize a *test framework for assurance*



The key is to create "safe" designs, not respond simply to known threats.



Acknowledgements





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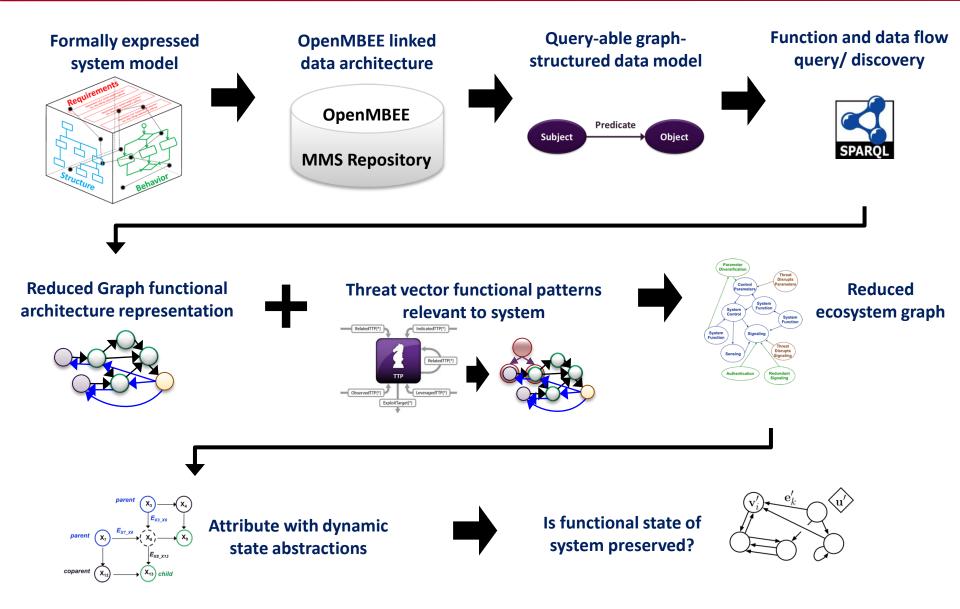
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- Ms. Megan Clifford

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RT204: Overall Flow





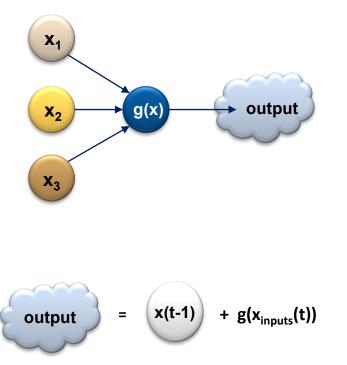


Graph Simulation using AI-Derived Concepts



Simulating the evolution of states given an functional model of linked activities:

Hybridize the concepts of a Feed-Forward Neural Net with a Markov dependency



$$x_{self}(t) = x_{self}(t-1) + sgn(\Delta) * \eta * |\Delta|$$

$x_{self}(t)$:	Updated value of functional state of current node, [0, 1]
$x_{self}(t-1)$:	Initial value of functional state of current node, [0, 1]
Δ:	The difference in the current node state and the target state,
	$(x_{self}(t-1) - x_{target})$
$sgn(\Delta)$:	The sign, or signum, function of Δ .
η:	Eta, the shaping parameter controlling the rate of change in
$x_{self}(t)$	
$ \Delta $:	The absolute value of Δ (also expressible as $(\Delta * sgn(\Delta))$.